Model Based Autonomous RL

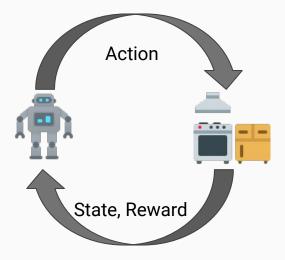
By: Sergio Charles

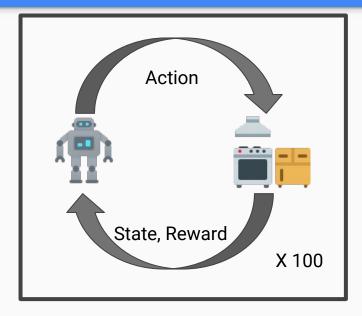
Supervised by: Archit Sharma & Chelsea Finn

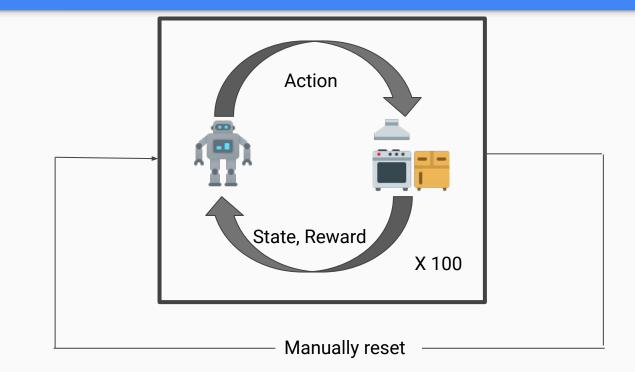
Introduction











Motivating Question

Question: Embodied agents, e.g. humans and robots, function in a continual, non-episodic world. Why does the research community still develop RL algorithms in episodic settings?

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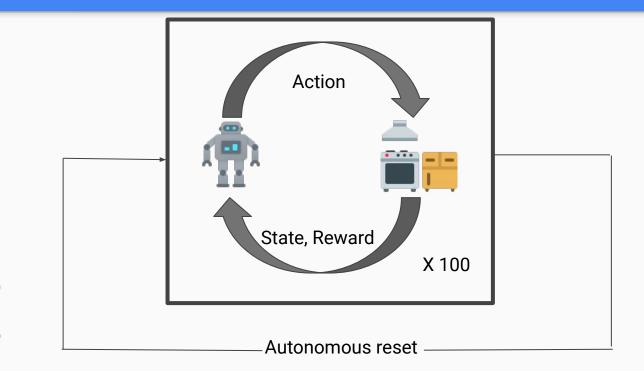
Question: Embodied agents, e.g. humans and robots, function in a continual, non-episodic world. Why does the research community still develop RL algorithms in episodic settings?

• To build autonomous embodied agents, it is essential to learn continually without human interventions.

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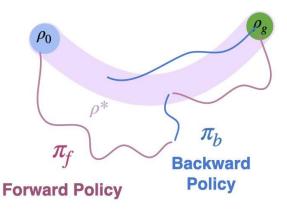
Question: Embodied agents, e.g. humans and robots, function in a continual, non-episodic world. Why does the research community still develop RL algorithms in episodic settings?

- To build autonomous embodied agents, it is essential to learn continually without human interventions.
- Episodic learning requires humans to intervene after every episode, impeding autonomy & scale of learning systems.



MEDAL

Matching Expert Distributions for Autonomous Learning



Key idea:

In addition to learning a forward policy π_f to solve the task, learn a backward policy π_b to stay close to the states in the demonstration distribution.

Forward policy objective

Expected discounted sum of rewards:

$$\max_{\pi_f} \mathbb{E}\left[\sum_{t=0}^{\infty} \gamma^t r(s_t, a_t)\right]$$

Backward policy objective

Minimize Jensen-Shannon divergence between optimal state distribution and the state distribution induced by backward policy:

$$\min_{\pi_b} \mathcal{D}_{\rm JS}(\rho^b(s)||\rho^*(s))$$

Imitation Learning via Distribution Matching

- We do not require an explicit density under the generative distribution.
- Only require the ability to sample the distribution, allows construction of imitation learning methods

Imitation Learning via Distribution Matching

- To match ρ^b and ρ^* , use a small set of demonstration to learn a state-space classifier $C: S \rightarrow [0,1]$.
- Generate states with the backward policy π_b by imitating demonstration states, hence solving the min-max problem:

 $\min_{\pi_b} \max_C \mathbb{E}_{s \sim \rho^*} [\log C(s)] + \mathbb{E}_{s \sim \rho^b} [\log(1 - C(s))]$

Better Starting States

Kakade & Langford, 2002, Corollary 4.5

• Upper bound on the difference between the optimal performance and that of policy π is proportional to:

$$\left\| \left\| \frac{\rho^*(s)}{\rho_0(s)} \right\|_{\infty}$$

• The closer the starting state distribution is to the state distribution of the optimal policy, the faster the policy moves toward the optimal policy π^* .

Motivating a Model Based Approach

• Existing RL algorithms in the non-episodic setting focus on model-free methods (FBRL, R3L, VaPRL, MEDAL).

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- Model-free methods learn a Q-value function $Q(s, a; \theta)$, e.g. soft-actor acritic, to optimize forward $\pi_f(a|s; \phi_f)$ and backward $\pi_b(a|s; \phi_b)$ controllers.

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- Data sharing across forward & backward policies is non-trivial:

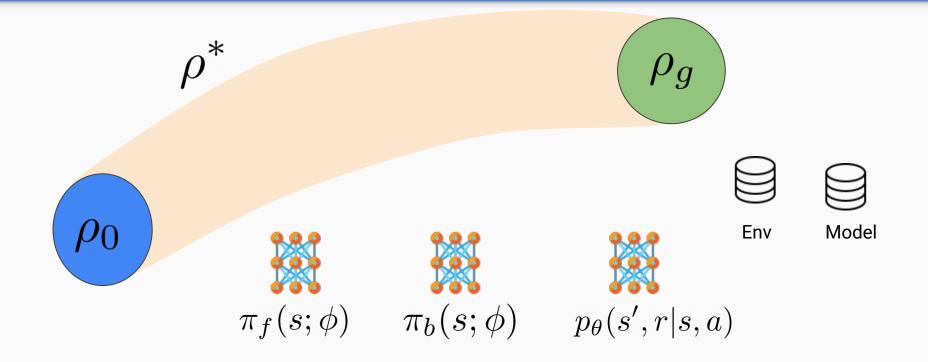
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 - Methods like hindsight relabeling for goal-conditioned RL does not work because the two policies are too different.

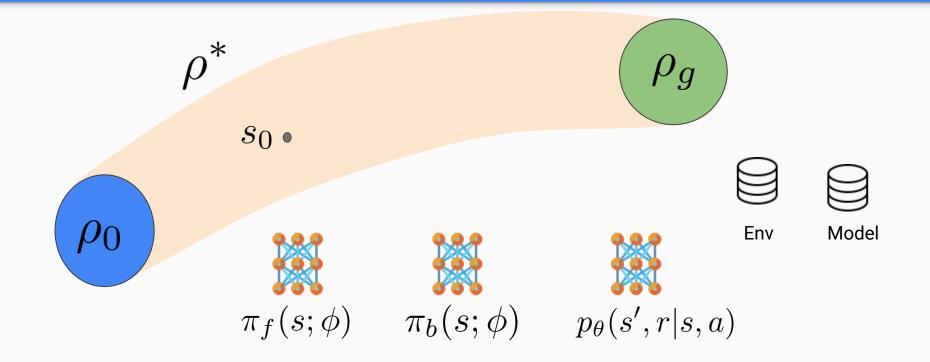
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 - Methods like hindsight relabeling for goal-conditioned RL does not work because the two policies are too different.
 - Highly sample inefficient.

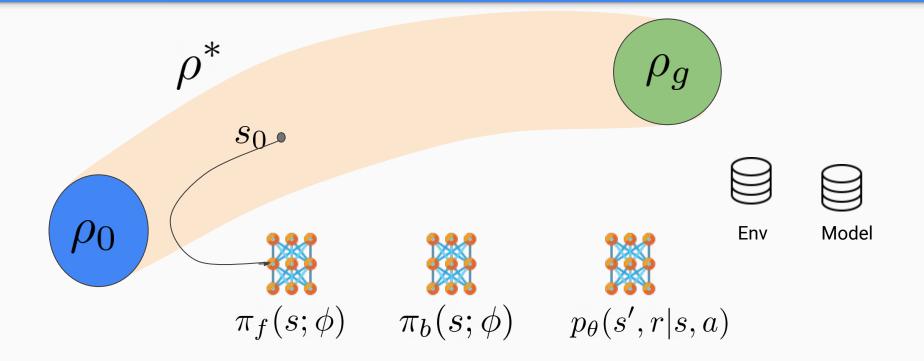
Technical Challenge: Unified Model

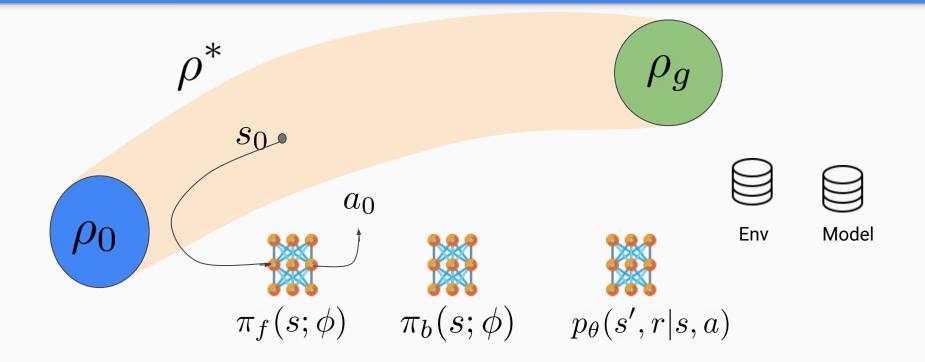
- Learn a **unified dynamics model** $p(s', r|s, a; \omega)$ to efficiently construct a forward policy $\pi_f(a|s; \phi_f)$ and backward policy $\pi_b(a|s; \phi_b)$ around the demonstration state distribution ρ^* .
- Use data collected by π_f and π_b to train the same dynamics model for sample efficiency.

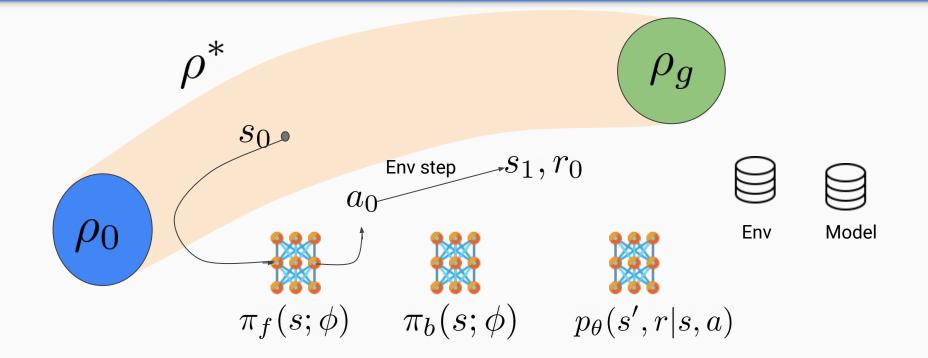
• Approach: Leverage online dynamics and policy learning by hallucinating data with a global dynamics model $p(s', r|s, a; \omega)$, combing MBPO and MEDAL.

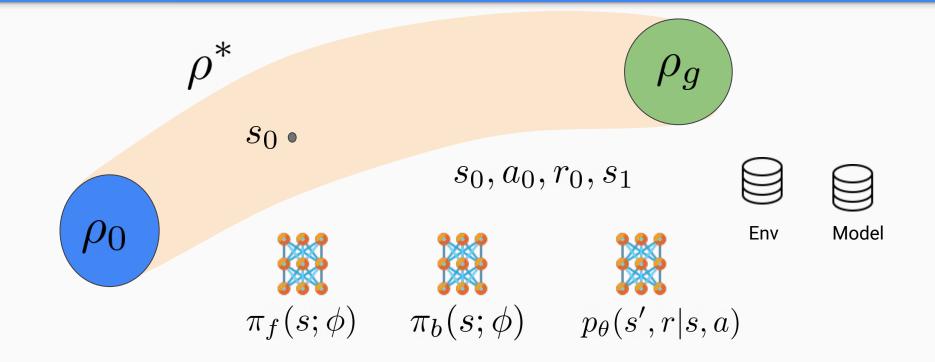


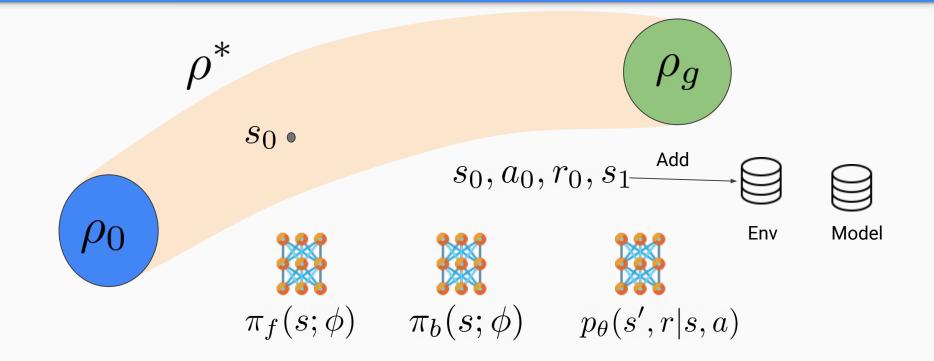


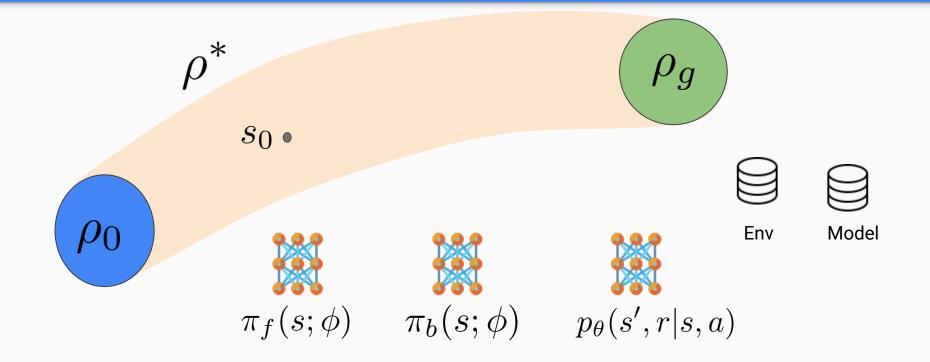


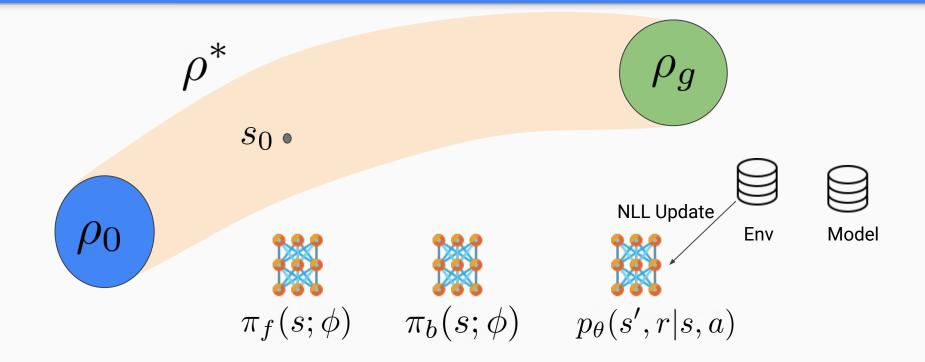


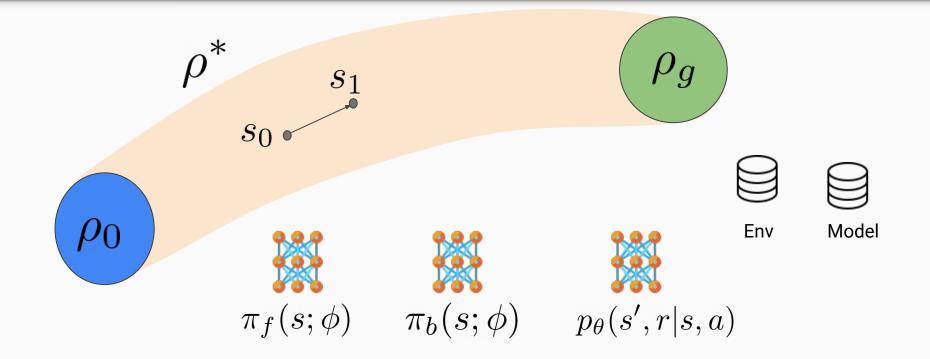


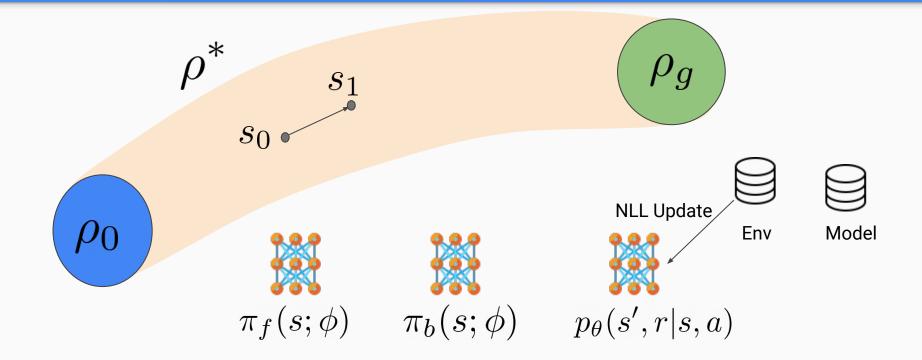


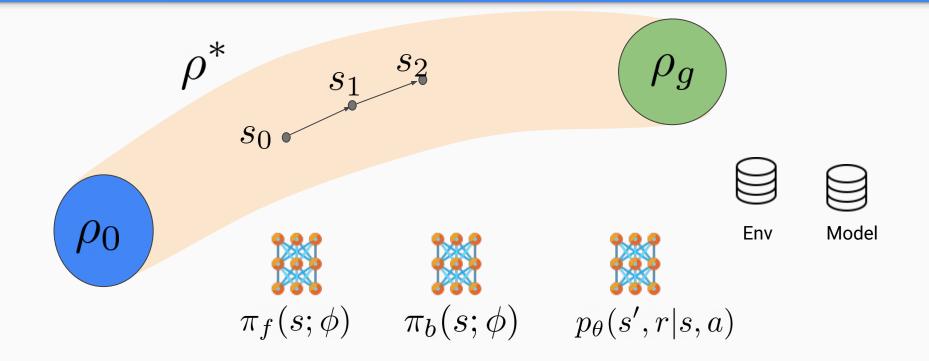


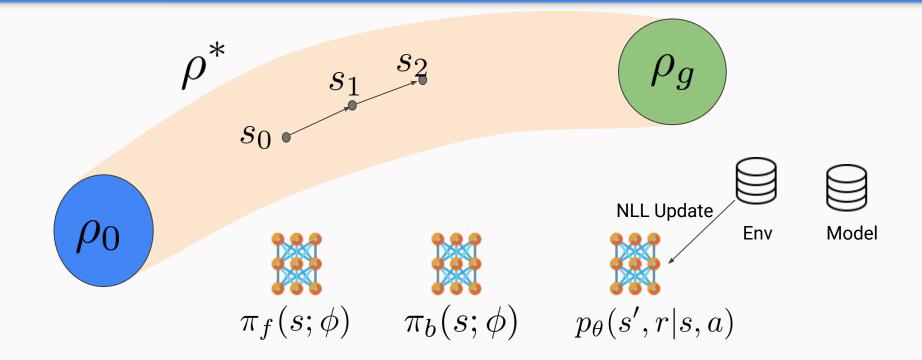


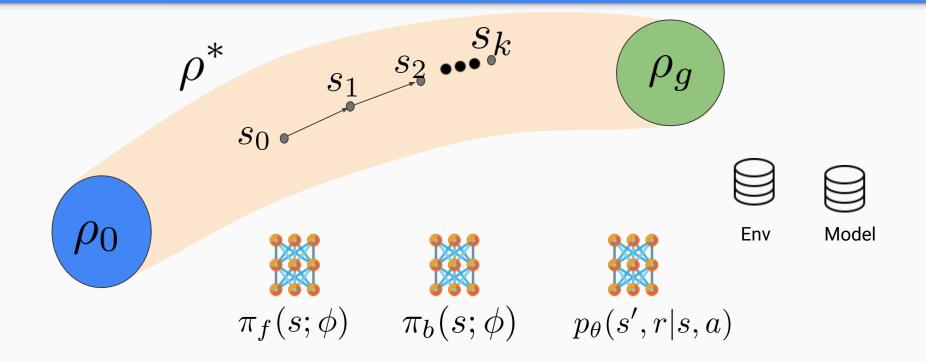


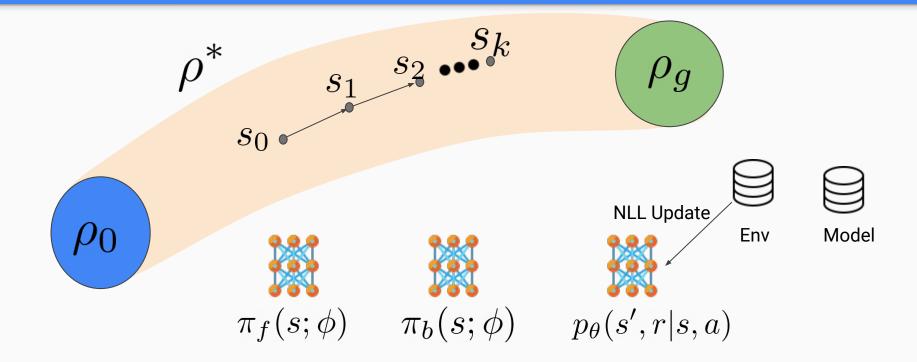


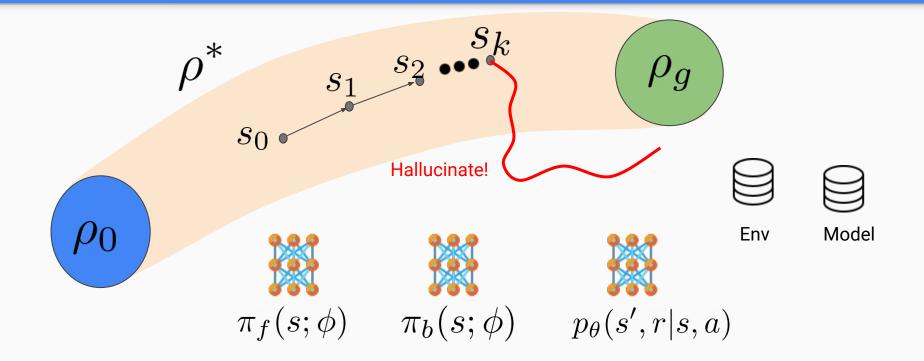


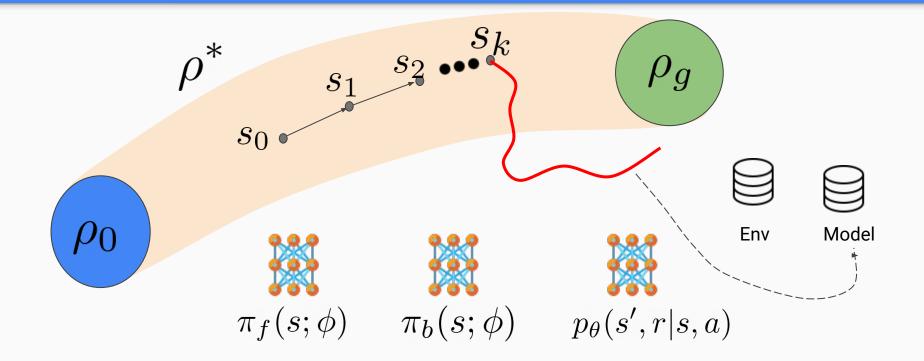


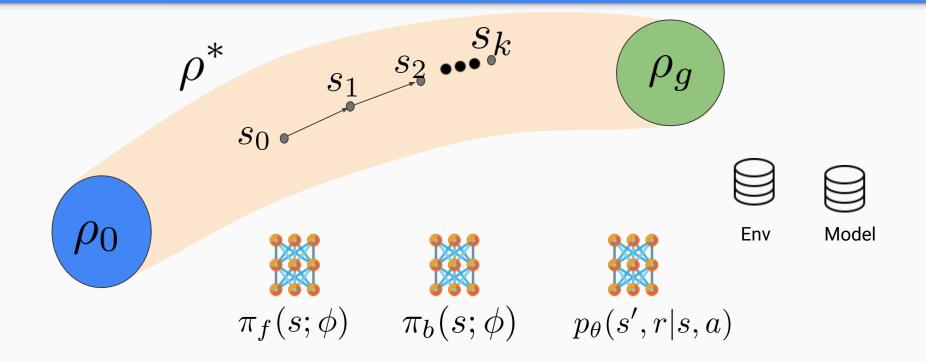


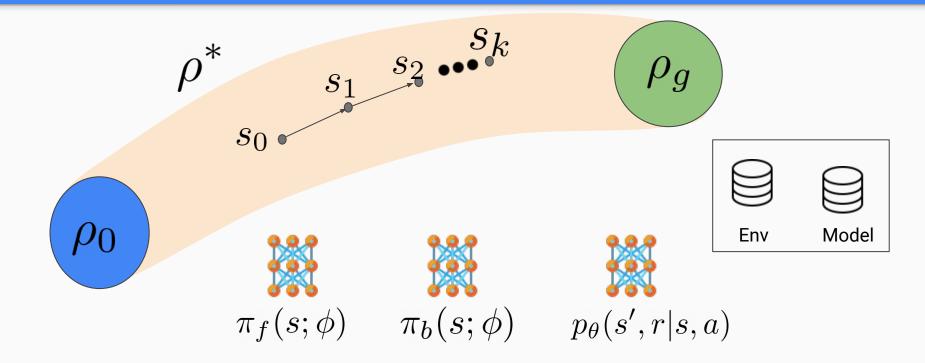


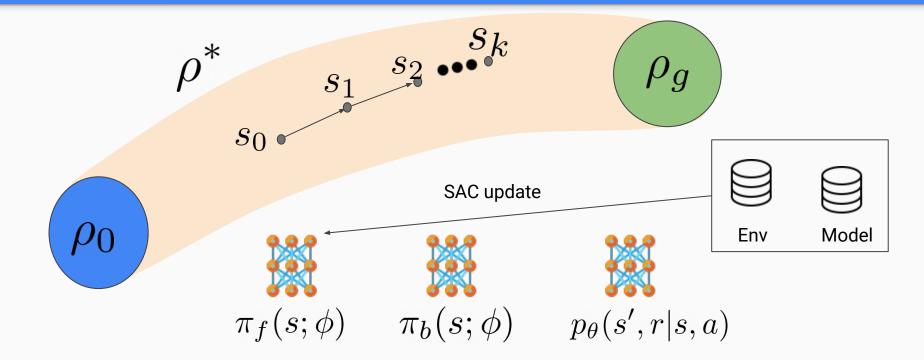


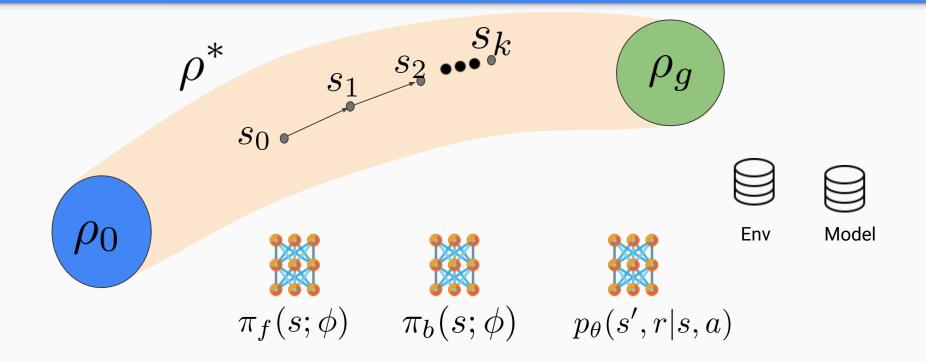












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Algorithm 1 Model-based Autonomous Reinforcement Learning (MBARL)
  require: forward demos D_f
  optional: backward demos D_b
  initialize:
      R_f, \pi_f(a|s; \phi_f), Q^{\pi_f}(s, a; \theta_f)
                                                                                           ⊳forward policy
      R_b, \pi_f(a|s;\phi_b), Q^{\pi_b}(s,a;\theta_b)
                                                                                         ⊳backward policy
      p(s', r|s, a; \omega) \sim \mathcal{N}(f^{\mu}_{\omega}, f^{\sigma}_{\omega})
                                                                             ⊳Gaussian dynamics model
      C(s;\psi)
                                                                                    ⊳state-space classifier
      R_f \leftarrow R_f \cup D_f, R_b \leftarrow R_b \cup D_b
                                                                     ⊳forward backward replay buffers
                                                                                     ⊳sample initial state
  s \sim \rho_0
  while not done do
  ▷ Run forward policy for fixed number of steps until goal is reached, otherwise run backward policy
      if forward then
          a \sim \pi_f(\cdot | s; \phi_f)
          s' \sim p(\cdot|s, a), r \leftarrow r(s, a)
          R_f \leftarrow R_f \cup \{(s, a, s', r)\}
          update \pi_f, Q^{\pi_f}
          update p_{\omega} with (s,a,s') via maximum likelihood
       else
          a \sim \pi_b(\cdot | s; \phi_b)
          s' \sim p(\cdot|s, a), r \leftarrow -\log(1 - C(s'))
          R_b \leftarrow R_b \cup \{(s, a, s', r)\}
          update \pi_b, Q^{\pi_b}
          update p_{\omega} with (s,a,s') via maximum likelihood
          \triangleright Train discriminator every K steps
          if train-discriminator then
              sample positive states S_p \sim D_f
              sample negative states S_n \sim D_b
              update C on S_p \cup S_n
              ▷ Hallucination step using learned dynamics model
              for M model rollouts do
                  for stage in (forward, backward) do
                       policy \pi = \pi_f if stage=forward else \pi_b
                       replay buffer R = R_f if stage=forward else R_b
                       sample s_t uniformly from R
                       perform k-step model rollout starting from s_t using policy \pi
                       add sampled trajectory \tau to R
                  end for
              end for
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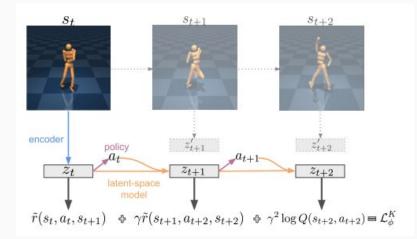
Objective Mismatch Problem

- Agent will seek states where dynamics model makes errors
- Discrepancy between policy objective and model objective is the **"objective mismatch problem"**
- Not good for high-dimensional state space

MBRL Objective

- Train dynamics model, representations, and policy to be self-consistent.
- Policy should only visit states where the model is accurate, the representation should encode information that is task-relevant and predictable.
- Learn model-based RL algorithm that automatically learns compact yet sufficient representations for model-based reasoning.

Aligned Latent Models (ALM)



MBRL algorithm that jointly optimizes the observation representations, a model that predicts those representations, and a policy that acts based on those representations.

Preliminaries

- Markov Decision Process: $\mathcal{M} = (\mathcal{S}, \mathcal{A}, p, r, \rho_0)$
- Learn policy that maximizes the discounted sum of expected rewards within an infinite-horizon episode:

$$\max_{\pi} \mathbb{E}_{s_{t+1} \sim p(\cdot|s_t, a_t), a_t \sim \pi(\cdot|s_t)} \left[(1-\gamma) \sum_{t=0}^{\infty} \gamma^t r(s_t, a_t) \right]$$

Components of ALM

- Encoder: $e_{\phi}(z_t \mid s_t)$
- Dynamics model of representations: $m_{\phi}(z_{t+1} \mid z_t, a_t)$
- Policy: $\pi_{\phi}(a_t \mid z_t)$

- RL objective: $\mathbb{E}_{p(\tau)}[R(\tau)]$
- Write distribution over trajectories as:

$$p_{\phi}(\tau) \triangleq p_0(s_0) \prod_{t=0}^{\infty} p(s_{t+1} \mid s_t, a_t) \pi_{\phi}(a_t \mid z_t) e_{\phi}(z_t \mid s_t)$$

Evidence lower bound (from Jensen's inequality):

 $\log \mathbb{E}_{p(\tau)}[R(\tau)] \ge \mathbb{E}_{q(\tau)}\left[\log R(\tau) + \log p(\tau) - \log q(\tau)\right]$

Only sample compact representations:

$$\begin{aligned} q_{\phi}^{K}(\tau) = & p_{0}(s_{0})e_{\phi}(z_{0} \mid s_{0})\pi_{\phi}(a_{0} \mid z_{0})\prod_{t=1}^{K}p(s_{t} \mid s_{t-1}, a_{t-1})m_{\phi}(z_{t} \mid z_{t-1}, a_{t-1})\pi_{\phi}(a_{t} \mid z_{t}) \\ & \cdot \prod_{t=K+1}^{\infty}p(s_{t} \mid s_{t-1}, a_{t-1})m_{\phi}(z_{t} \mid z_{t-1}, a_{t-1})\pi_{\phi}(a_{t} \mid z_{t}). \end{aligned}$$

ALM Objective

Evidence lower bound (ELBO):

$$\mathcal{L}_{\phi}^{K} \triangleq \mathbb{E}_{q_{\phi}^{K}(\tau)} \left[\left(\sum_{t=0}^{K-1} \gamma^{t} \tilde{r}(s_{t}, a_{t}, s_{t+1}) \right) + \gamma^{K} \log Q(s_{K}, a_{K}) \right],$$

where $\tilde{r}(s_{t}, a_{t}, s_{t+1}) = \underbrace{(1-\gamma) \log r(s_{t}, a_{t})}_{(a)} + \underbrace{\log e_{\phi}(z_{t+1} \mid s_{t+1}) - \log m_{\phi}(z_{t+1} \mid z_{t}, a_{t})}_{(b)}$

Autonomous RL using Aligned Latent Models

Algorithm 1 Model-based Autonomous Reinforcement Learning using Aligned Latent models (MBARL)

require: forward demos D_f optional: backward demos D_b

initialize:

	a chamber
⊳encoder	$e_{\phi}(z s)$
⊳latent model	$m_{\phi}(z' z,a)$
⊳forward/backward policy	$\pi^f_{\phi}(a s), \pi^b_{\phi}(a s)$
\triangleright classifier to distinguish $e_{\phi} and m_{\phi}$	$C_{ heta}(z',a,z)$
⊳state-space discriminator	$f_{oldsymbol{ heta}}(s)$
⊳forward/backward reward	$r^f_{ heta}(z,a), r^b_{ heta}(z,a)$
⊳Q-functions	$egin{aligned} Q^f_{ heta}(z,a), Q^b_{ heta}(z,a)\ R^f, R^b \end{aligned}$
⊳forward/backward replay buffer	R^{f}, R^{b}

⊳sample initial state

(1)

 $s \sim \rho_0$

while not done do

▷ Run forward policy for fixed number of steps until goal is reached, otherwise run backward policy

 $\begin{array}{l} \textbf{if forward then} \\ \text{Select action } a = \pi_{\phi}^{f}(\cdot|e_{\phi}(s)) + \mathcal{N} \\ s' \sim p(\cdot|s,a), r \leftarrow r(s,a) \\ R_{f} \leftarrow R_{f} \cup \{(s,a,s',r)\} \\ \text{Sample length-}K \text{ sequence } \{s_{i},a_{i},s_{i+1}\}_{i=t}^{t+K-1} \sim R_{f} \\ \text{Compute lower bound using off-policy actions} \end{array}$

$$\mathcal{L}_{e_{\phi},m_{\phi}}^{K}(\{s_{i},a_{i},s_{i+1}\}_{i=t}^{t+K}) = E_{\substack{e_{\phi}(z_{i=t}|s_{t})\\m_{\phi}(z_{i>t}|z_{t:i-1},a_{i-1})}} \left| \gamma^{K}Q_{\theta}^{f}(z_{K},\pi^{f}(z_{K})) + \sum_{i=t}^{t+K-1} \gamma^{i}(r_{\theta}^{f}(z_{i},a_{i}) - KL(e_{\phi_{\text{targ}}}(z_{i+1}|s_{i+1})||m_{\phi}(z_{i+1}|z_{i},a_{i})] \right|$$

Update encoder e_{ϕ} and latent model m_{ϕ} by gradient ascent on off-policy lower bound $\mathcal{L}_{e_{\phi},m_{\phi}}^{K}$ Compute lower bound using on-policy actions

$$\mathcal{L}_{\pi_{\phi}^{f}}^{K}(\{s_{t}\}) = E_{q_{\phi}(z_{t:K}, a_{t:K}|s_{t})} \left[\sum_{i=t}^{t+K-1} \gamma^{i} \left(r_{\theta}^{f}(z_{i}, a_{i}) + c \log \frac{C_{\theta}(z_{i+1}, a_{i}, z_{i})}{1 - C_{\theta}(z_{i+1}, a_{i}, z_{i})} \right) + \gamma^{K} Q_{\theta}^{f}(z_{K}, \pi^{f}(z_{K})) \right]$$

Update policy by gradient ascent on on-policy lower bound: $\mathcal{L}_{\pi_{1}^{L}}^{K}$

Update latent classifier C_{θ} , Q-function Q_{θ}^{f} and r_{θ}^{f} via gradient ascent on: $\mathcal{L}_{C_{\theta}}, \mathcal{L}_{Q_{\theta}^{f}}, \mathcal{L}_{r_{\theta}^{f}}$

else

Select action
$$a = \pi_{\phi}^{b}(\cdot|e_{\phi}(s)) + \mathcal{N}$$

 $s' \sim p(\cdot|s, a), r \leftarrow -\log(1 - f_{\theta}(e_{\phi}(s')))$
 $R_{b} \leftarrow R_{b} \cup \{(s, a, s', r)\}$
Sample length-K sequence $\{s_{i}, a_{i}, s_{i+1}\}_{i=t}^{t+K-1} \sim R_{f}$
Compute lower bound using off-policy actions

▷Distribution matching
$$\rho^*$$
 and ρ^b

$$\mathcal{L}_{e_{\phi},m_{\phi}}^{K}(\{s_{i},a_{i},s_{i+1}\}_{i=t}^{t+K}) = E_{\substack{e_{\phi}(z_{i=t}|s_{t})\\m_{\phi}(z_{i>t}|z_{t:i-1},a_{i-1})}} \left[\gamma^{K}Q_{\theta}^{b}(z_{K},\pi^{b}(z_{K})) + \sum_{i=t}^{t+K-1} \gamma^{i}(r_{\theta}^{b}(z_{i},a_{i}) - KL(e_{\phi_{\text{targ}}}(z_{i+1}|s_{i+1})) || m_{\phi}(z_{i+1}|z_{i},a_{i}) \right]$$

$$(2)$$

-

Update encoder e_{ϕ} and latent model m_{ϕ} by gradient ascent on off-policy lower bound $\mathcal{L}_{e_{\phi},m_{\phi}}^{K}$ Compute lower bound using on-policy actions

$$\mathcal{L}_{\pi_{\phi}^{b}}^{K}(\{s_{t}\}) = E_{q_{\phi}(z_{t:K}, a_{t:K}|s_{t})} \left[\sum_{i=t}^{t+K-1} \gamma^{i} \left(r_{\theta}^{b}(z_{i}, a_{i}) + c \log \frac{C_{\theta}(z_{i+1}, a_{i}, z_{i})}{1 - C_{\theta}(z_{i+1}, a_{i}, z_{i})} \right) + \gamma^{K} Q_{\theta}^{b}(z_{K}, \pi^{b}(z_{K})) \right]$$

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▷ Train discriminator every K steps if train-discriminator then sample positive states $S_p \sim D_f$ sample negative states $S_n \sim D_b$ update f_θ on $S_p \cup S_n$ s $\leftarrow s'$

2



Sketch of Coupled Algorithm

- **Exploration:** Explore and collect data from the environment s.t. we learn a "good" model $p_{\theta}(s', r|s, a)$
- **Evaluation:** agent learns a good policy π from dynamics model

Exploration Policy: Maximum Entropy

• Exploration policy π_{exp} matches the demonstration state distribution:

 $D_{\mathrm{KL}}(
ho^{\pi_{\mathrm{exp}}}(s)||
ho^*(s))$

• with high entropy for good coverage:

maximize $H(\rho^{\pi_{\exp}}(s))$ subject to $D_{\mathrm{KL}}(\rho^{\pi_{\exp}}(s)||\rho^{*}(s)) < \varepsilon$

Thanks to Archit & Chelsea!